

FILM STRUCTURE

Narrative Format:

This film is structured into **three chapters**, presented **non-linearly**:

- **Chapter 2** opens the film.
 - **Chapter 1** follows.
 - The **Final Chapter** concludes the story.
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TARGET AUDIENCE:

Adults **18-45**

Fans of gritty anti-heroes, brutal realism, layered storytelling, and cinematic vengeance.

CHAPTER 2

Logline:

When his peaceful life is shattered—his father murdered and daughter assaulted—**Joey**, a humble old master, is forced to awaken his dark past as the feared underworld kingpin, **Ivar**. Vengeance follows.

Note: This chapter introduces the myth of Ivar. His full identity remains a mystery—building suspense until Chapter 1.

CHAPTER 1: IVAR

Logline:

A feral, homeless child rises through a savage world of crime to become a ruthless gangster king—**Ivar**. Violence is not a choice. It's survival.

Note: This chapter is high-octane, graphic, and brutal—an origin tale drenched in blood and legacy.

IVAR: THE RUTHLESS

Action | Crime | Thriller

Written by: Anas Shafi

Short Synopsis:

Joey lives a quiet life far from the shadows of his former identity. But when a brutal gang invades his home, killing his father and violating his daughter, he is forced to embrace the monster he once buried. As "Ivar," he reclaims his blood-soaked throne in a world of betrayal and chaos. Armed with a sword, his infant in one hand and rage in the other, Ivar cuts down his enemies in a relentless storm of vengeance.

Why This Story Works:

- Stylized, high-stakes action rooted in real emotion
 - Dark anti-hero with a mythic, almost legendary aura
 - Strong visual tone with gritty 80s underworld aesthetic
 - Fans of *John Wick*, *KGF*, *Nobody*, and *The Raid* will feel right at home
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About the Writer:

Anas Shafi is an emerging screenwriter based in Dubai. With a passion for gritty action and emotionally driven storytelling, Anas creates layered characters caught in raw, brutal worlds. *IVAR* is his debut feature script, influenced by both Western action thrillers and Indian underworld legends.

Visual References:

- Damaged gothic church setting, blood-splashed sword fights
 - Moody, smoke-filled streets and neon-lit bars
 - Flashbacks to underworld rituals, family tragedy
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Contact:

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Location: Dubai, UAE

CAST OF CHARACTERS

MAIN CHARACTERS

IVAR

- **Age:** 40s-50s
 - **Role:** Protagonist / Anti-Hero
 - **Traits:** Cold, brooding, emotionally scarred, highly calculated
 - **Backstory:** A legend in the underworld. After his wife's death, he disappeared with his daughter, living a quiet life as "Joey." But when Eva is attacked, the beast awakens.
 - **Motivation:** Protect Eva. Avenge the innocent. Unleash buried fury.
 - **Reputation:** Vanished legend, reborn as "**IVAR THE RUTHLESS**".
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EVA

- **Age:** Late teens to early 20s
- **Role:** Ivar's daughter / Emotional core
- **Traits:** Courageous, emotionally resilient, yet vulnerable
- **Backstory:** Raised far from Ivar's criminal past. Her trauma at the hands of Michael's gang reignites a war.
- **Symbolism:** Innocence lost — *the lamb from Father Eric's story.*

MASTER

- **Age:** 70s
 - **Role:** Eva's protector / Joey's mentor
 - **Traits:** Gritty, fearless, old-school badass
 - **Backstory:** A guardian figure with no patience for threats. Killed during Eva's attack, triggering Ivar's return.
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FATHER ERIC

- **Age:** 50s
 - **Role:** Priest / Moral compass
 - **Traits:** Wise, kind, pacifist, but not blind
 - **Backstory:** A spiritual guide who once knew Ivar's darkest truths. Tries to save his soul.
 - **Motivation:** Protect Eva's innocence. Keep Ivar from slipping fully into darkness.
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SPIDER

- **Age:** 20s-30s
- **Role:** Ivar's deadly, loyal ally
- **Traits:** Silent, efficient, unpredictable
- **Backstory:** Possibly a former mercenary. Vanished into the shadows until Ivar calls.
- **Motivation:** Absolute loyalty to Ivar
- **Symbolism:** Chaos incarnate – summoned like a war demon.



ANTAGONISTS

MICHAEL

- **Age:** 50s
- **Role:** Main Antagonist
- **Traits:** Cunning, ruthless, power-obsessed
- **Backstory:** Once a trusted ally of Ivar—now a criminal empire's leader. His betrayal forged Ivar's exile.
- **Motivation:** Crush all threats. Rule without question.
- **Symbolism:** A false king — mighty, but morally bankrupt.

VIKTOR

- **Age:** 20s-30s
- **Role:** Secondary Antagonist / Michael's son
- **Traits:** Arrogant, immature, reckless
- **Backstory:** Spoiled by privilege. Seeks to prove himself without grasping the storm he's inviting.

- **Motivation:** Impress Michael. Rule the empire.

CARLOS

- **Age:** 30s
- **Role:** Viktor's enforcer
- **Traits:** Sadistic, practical, loyal
- **Backstory:** More grounded than Viktor, but just as violent. Executes Jack without hesitation.
- **Motivation:** Serve Viktor. Eliminate threats.

AUSTIN

- **Age:** 40s
- **Role:** Michael's trusted lieutenant
- **Traits:** Calm, seasoned, tactical
- **Backstory:** Once faced Ivar. Carries the scar—and the fear.
- **Motivation:** Protect Viktor, follow orders.

- **Symbolism:** The voice of caution. He knows the reckoning that's coming.
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SUPPORTING CHARACTERS

JACK

- **Age:** 45
 - **Role:** Bartender at Jack's Tavern
 - **Traits:** Kind, protective, brave
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LUCA (THE DOG)

- **Role:** Eva's fiercely loyal protector
 - **Traits:** Courageous, sharp, unshakable
 - **Symbolism:** Loyalty in a brutal world
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GANG MEMBERS

- **Role:** Cannon fodder / Street-level chaos
- **Backstory:** Serve under Michael and Viktor
- **Highlights:**

- One is killed by Spider's thrown knife
- Others are blown apart in church and warehouse battles

VIKTOR'S CREW

- **Role:** Background muscle
- **Traits:** Intimidation, visual chaos
- **Purpose:** Elevate tension. Show Viktor's fake power.

GANGSTER 1 & 2

- **Role:** Minor villains
- **Traits:** Overconfident, unaware of Ivar's legacy
- **Purpose:** Build mythos around Ivar's return

POLICE OFFICERS

- **Role:** External threat

- **Function:** Start closing in during the final chapter
 - **Symbolism:** The world catching up to Ivar – no one escapes forever.
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SCRIPT

Absolutely! Here's the same scene now with **scene numbering** and correct **professional script formatting** – ideal for film production, table reads, or pitching:

FADE IN:

SCENE 1

EXT. LUSH MEADOW – DAY

A golden sun filters through the canopy of a dense forest, casting dappled shadows across the ground. Birds chirp in harmony with the rustle of wind-kissed leaves.

Nestled beside a vibrant green meadow, a quaint FARMHOUSE rests in idyllic stillness. Three HORSES graze lazily under the open sky.

CUT TO:

CLOSE ON – EVA (19)

Eyes narrowed, jaw set – her determination is razor sharp. A delicate wisp of SMOKE curls from the barrel of a RIFLE held steady in her arms.

Her left eye shut. Her right locked onto the target.

Beside her stands **JOEY (42)** – strong, weathered, quietly commanding. He speaks with the calm assurance of someone who's lived a thousand lives.

JOEY

(instructive, gentle)

Take a breath, Eva. Forget everything else. Just
focus on the target.

Control the gun... It's easy now.

Squeeze – don't pull.

Eva nods, breath steady. The sounds of the forest
dissolve.

Silence.

SLOW MOTION:

Her finger closes on the trigger with purpose.

BOOM!

The rifle discharges – the sharp **CRACK** echoes across
the trees.

A GLASS BOTTLE explodes in the distance – fragments
suspended midair, catching sunlight like diamonds.

The sound fades, replaced by stillness.

CUT TO BLACK.

SCENE 2

EXT. FARMHOUSE BALCONY – DAY

An ELDERLY GRANDFATHER (80s) relaxes in a rocking
chair, a glass of Jack Daniel's whiskey in hand. The
sun kisses his weathered face. He watches from the
porch, eyes brimming with warmth and pride as he gazes
toward Eva in the distance.

GRANDFATHER

(voice filled with emotion)

That's my girl!

He raises his glass in a silent toast, a smile softening into memory.

SCENE 3

EXT. TRAINING AREA - DAY

EVA sprints across the clearing, still buzzing from the shot. She leaps into JOEY's arms, laughter echoing under the wide blue sky.

EVA

(bursting with joy)

I did it! I did it, Pops!

JOEY catches her in a tight, proud embrace, beaming.

JOEY

(grinning)

You did great, kid. Really great.

Nearby, LUKE, a golden retriever, barks and wags his tail, circling them with boundless energy – part of the family, part of the moment.

SCENE 4

INT. FARMHOUSE DINING ROOM - DAY

Golden sunlight streams through the windows, casting a warm glow on the rustic DINING TABLE where EVA, JOEY, and GRANDFATHER are seated.

They hold hands, heads bowed in reverent silence.

EVA

(sweetly)

Dear God, thank you for the food on our table.

GRANDFATHER

(adding, with a smile)

And the love we share. Amen.

ALL

Amen.

They begin eating. Laughter bubbles up between bites, silverware clinks softly. For a moment, life is perfect.

FADE OUT.

SCENE 5

FADE IN:

INT. FARMHOUSE - DAY

JOEY stands near the doorway, eyes steady, voice firm but loving. YOUNG EVA looks up at him with wide, glistening eyes.

JOEY

(earnestly)

I have to go with Father Eric. I need you to stay here with Grandpa. Be good. Don't cause any trouble.

EVA
(softly)
Okay, Pops.

A quiet beat. Their bond is strong, unspoken.

SCENE 6

EXT. FARMHOUSE - DAY

EVA stands at the porch, waving as JOEY'S TRUCK drives down the dusty path.

EVA
(calling out)
Bye, Pops! Be careful!

JOEY
(from the car, smiling back)
You too, baby! Be good!

The truck disappears down the road. EVA turns to see GRANDFATHER waiting near the horses, arms folded.

GRANDFATHER
(smiling)
Ready for some training?

EVA's face lights up.

EVA
Yes, sir!

SCENE 7

EXT. ROLLING HILLS - DAY

EVA and GRANDFATHER ride side by side on horseback,
their silhouettes framed against rolling sunlit hills.
Hooves pound the earth. Laughter echoes.

GRANDFATHER

(with a sly grin)

The bottles are all empty, eh? Need more?

EVA

(teasing)

No, Grandpa. You've been drinking a lot lately.

GRANDFATHER

(wryly)

If you buy me some good stuff, I'll teach you how to
make a sniper shot that'd make Carlos Hathcock
jealous.

EVA's eyes widened.

EVA

(really?)

Really?

GRANDFATHER

(deadpan)

Really. Top shelf only. You want to learn the best,
you get the best.

SCENE 8

EXT. FARMHOUSE - DAY

EVA rides back toward the farmhouse, reins in hand.
GRANDFATHER'S VOICE trails behind her.

GRANDFATHER (O.S.)

And don't forget to buy the good stuff!

EVA laughs and waves over her shoulder.

SCENE 9

EXT. RURAL ROAD - DAY

A country road winds through open fields. EVA'S CAR cruises along, sunlight beaming through the windshield.

Her favorite song plays on the radio. She sings along, free-spirited and smiling – lost in the moment.

CUT TO BLACK.

FADE OUT.

SCENE 10

FADE IN:

EXT. JACK'S TAVERN PARKING LOT - DAY

EVA pulls into a weathered gravel lot in front of JACK'S TAVERN. The sun still shines, but the air is different here – heavier. Quiet.

She parks. Cuts the engine. A subtle tension hangs as she steps out of the car, eyes scanning the entrance.

SCENE 11

INT. JACK'S TAVERN - DAY

Dim, hazy light filters through dusty windows. The jukebox hums low. A few REGULARS sip drinks in silence, half-glancing at the door as it swings open.

EVA (19) enters, windblown but composed. She brushes off her jacket and heads toward the bar like she's been here a hundred times.

JACK (45) — calm, seasoned— looks up from behind the bar and grins.

JACK

Hey, Eva. The usual?

EVA

Yeah. Hit me.

She slides onto a barstool. Jack pours a neat whiskey with practiced ease.

CREAK.

The door swings open again — slow and loud. Silence spreads.

VICTOR (25) swaggers in, flanked by his CREW — cocky, dangerous, born for trouble. He scans the room like a predator sizing up his prey.

His eyes find Eva.

VICTOR

(approaching, smug)

Well, well. What's a girl like you doing in a place
like this?

Eva doesn't look at him. Sips her drink. Calm.
Unbothered.

Victor leans in, his breath too close. His hand slides
onto her back.

CRACK!

Eva grabs the bottle and SMASHES it over Victor's
head.

Glass shatters. Blood spills. Victor stumbles back –
stunned, blinking.

The bar freezes.

Then – his gang BURSTS INTO LAUGHTER.

GANG MEMBER #1

Damn, she clocked you good!

Victor snarls, fury rising. He lunges toward Eva –
but–

JACK steps in fast, firm, a shotgun in one hand now.

JACK

That's enough, Victor. She said no.

Victor stops. Bleeding. Breathing hard. Glaring at Eva
like a wild animal cornered.

He wipes blood from his brow, his smirk dead.

VICTOR

(low, cold)

This ain't over.

Eva meets his gaze – steel behind her eyes.

EVA

It is if you're smart.

A beat.

Victor backs off, seething. His crew follows, still chuckling. Eva walks away from the bar, her demeanor unshaken.

Jack reloads the shotgun. The room breathes again.

SCENE 12

INT. JACK'S TAVERN – CONTINUOUS

A sudden GUNSHOT shatters the silence.

Jack collapses behind the bar, blood blooming beneath him. CARLOS (30s), Victor's twisted right-hand man, lowers a smoking gun, grinning.

Victor and Carlos pour liquor over Jack's body, LAUGHING.

SCENE 13

EXT. RURAL ROAD – DAY

Eva drives fast, wind whipping through the open window. Music blasts. She sings along, momentarily free.

Suddenly, a car speeds up behind her. HORN BLARING.
Victor and his gang.

Eva's eyes narrow. She slams the pedal – tires
SCREECH. A high-speed chase explodes down the narrow
road.

SCENE 14

EXT. FARMHOUSE – DAY

Eva skids to a stop outside the farmhouse. She jumps
out, scanning her peaceful home – now shadowed by
danger.

Victor's car pulls in behind her. He steps out,
smirking.

LUCA, Eva's golden retriever, bursts out, BARKING like
mad.

VICTOR

(easing forward)

Easy there, pup...

BLAM!

A GUNSHOT rings out.

Everyone freezes.

SCENE 15

INT. FARMHOUSE – DAY

Cue: *"High Voltage (feat. Sam Tinnesz) - Tommee Profitt"*

Plays over slow motion.

On the balcony – GRANDPA (80s) steps out, cigarette dangling from his lips, double-barreled shotgun resting on his shoulder. Cool. Silent. Deadly.

GRANDFATHER

(coldly)

Take one more step, and I'll blow your balls clean off.

Eva bolts toward the house, heart pounding.

SCENE 16

EXT. FARMHOUSE – DAY

Victor freezes. Then laughs – but CARLOS grabs his arm, nervous.

CARLOS

That old guy looks fierce. We should go.

VICTOR

(mocking)

What? You scared of a grandpa with a shotgun?

Carlos pulls him toward the car. Reluctantly, Victor follows.

On the balcony, Grandfather puts an arm around Eva.

GRANDFATHER

It's okay, kid. You're safe now.

He turns serious.

SCENE 17

INT. FARMHOUSE - DAY

The farmhouse is silent. Sunlight filters through the windows, casting long shadows.

GRANDFATHER

Call Joe. I'm sure they'll be back.

EVA pulls out her phone, glancing at the screen.

No signal.

She frowns, frustration evident

GRANDFATHER

We need to get ready.

He moves with purpose — opening closets, retrieving weapons: a shotgun, boxes of ammo, a machete.

EVA watches, momentarily stunned.

Then, determination sets in. She joins him, gathering supplies, their movements synchronized.

The farmhouse transforms into a fortress.

SCENE 18

EXT. FOREST ROAD - EVENING

In a parked car on a secluded forest road, VICTOR sits in the driver's seat, seething. CARLOS, his right-hand man, is beside him, cleaning a handgun.

CARLOS

That old man might've been in the military. We need a plan.

He passes weapons to the crew in the back seat, their faces tense, eyes glinting with violent resolve.

VICTOR grips the steering wheel tightly, his knuckles white.

VICTOR

We'll hit them hard. Tonight.

The crew nods, the car filled with a dangerous silence. They start the drive-thru EVAS house.

SCENE 19

EXT. FARMHOUSE - EVENING

EVA and her GRANDFATHER move with purpose, setting up defenses. They unroll barbed wire, stretch it taut across entry points. Tripwires are strung low, nearly invisible in the fading light. Bear traps are concealed beneath leaves and debris. EVA and

GRANDFATHER exchange a glance—no words needed. Their bond, forged in urgency, is unbreakable.

SCENE 20

EXT. FARMHOUSE - EVENING

A cloud of dust rises as VICTOR's black SUV screeches to a halt near the farmhouse.

VICTOR steps out, eyes burning with vengeance. CARLOS, follows, scanning the perimeter.

VICTOR

(to the crew)

Fan out. Front and back. Flush them out.

The GANG disperses, some moving toward the front porch, others circling to the rear.

SCENE 21

EXT. FARMHOUSE - CONTINUOUS

Silence. Then—

SNAP!

A hidden bear trap clamps onto a gang member's leg. He screams, collapsing.

GANG MEMBER #1

Aghhh! My leg!

CRACK!

Another tripwire triggers a shotgun blast from a concealed perch. A second thug is thrown back, lifeless.

GANG MEMBER #2

Man down! It's a setup!

SCENE 22

EXT. FARMHOUSE - BACK DOOR - NIGHT

A THUG creeps toward the back door, weapon drawn, eyes scanning for movement.

BOOM!

He bursts open the door with a bullet in his chest and is thrown out. As his companions peer through the open door

His companions freeze, eyes wide, staring at the open doorway.

CUT TO

INT. FARMHOUSE - BACK DOOR - CONTINUOUS

Inside, GRANDFATHER stands firm, a shotgun in one hand, a bottle of Jack Daniel's in the other. His gaze is cold, unwavering, as he peers through the smoke.

GRANDFATHER

(calmly)

Welcome to my house.

SCENE 23

INT. FARMHOUSE - FRONT - EVENING

Eva takes position in the upstairs window. She locks onto her scope.

Through the scope - intruders inch closer.

Eva exhales - **BLAM!** One down. **BLAM!** Another.

She reloads, calm and focused, her eyes burning with fire.

SCENE 24

EXT. FARMHOUSE - EVENING

LUCA, the loyal farm dog, stands alert, ears twitching at an unfamiliar sound.

From behind the barn, VICTOR emerges, a sinister grin on his face, wielding a gleaming machete.

LUCA growls, taking a cautious step forward.

WHACK!

The machete swings down.

A beat of silence.

Then, a THUD as LUCA's lifeless body hits the ground.

SCENE 25

INT. FARMHOUSE - CONTINUOUS

EVA jolts upright, eyes wide with horror.

EVA

(whispering) Luca...

She rushes to the window, just in time to see Victor standing over the dog's body, blood dripping from the blade.

Her face contorts with a mix of grief and fury.

EVA (screaming) No!

She grabs a rifle from the table, hands trembling but eyes steely with determination.

SCENE 26

EXT. FARMHOUSE - CONTINUOUS

Victor locks eyes with her through the window, raising the machete in a mock salute.

VICTOR

(taunting) You're next.

Eva's grip tightens on the rifle.

EVA

(through gritted teeth) Not if I get you first.

SCENE 27

INT. FARMHOUSE - EVENING

A dimly lit, rustic room. Shadows dance on the walls as the sun sets outside.

EVA's face is contorted with grief and rage. She clutches her rifle tightly, She begins firing wildly, bullets shattering windows and splintering wood. Her emotions have taken control, and she unloads the rifle in a frenzy.

GRANDFATHER, hearing the chaos, rushes into the room. He sees EVA's distress and moves to pull her to safety.

GRANDFATHER

Eva, stop!

As he reaches her, a bullet pierces his shoulder. He collapses to the floor, blood seeping through his shirt.

EVA

(screaming)

No!

She drops to her knees beside him, tears streaming down her face.

SCENE 28

INT. FARMHOUSE - EVENING

Outside, the distant sound of shouting and approaching footsteps grows louder.

MASTER frail yet resolute, kneels beside EVA , who trembles with fear. He clutches her hands tightly.

MASTER

(weakly)

Go, child. You must leave now. I'll handle this.

Eva's eyes welled up with tears. She shakes her head, refusing to let go.

EVA

(choked)

No! I won't leave you!

MASTER

Eva, please. They're here for you. You have to escape! I promise I'll find a way to...

(he coughs, struggling for breath)

...I'll handle this.

A loud BANG echoes as the front door is pounded upon. The frame rattles under the force.

Eva pulls back slightly, searching his eyes for reassurance.

EVA

(voice trembling)

But what if they find you? I can't just leave you
here!

Master's expression softens, yet a fierce
determination shines through.

MASTER

(gentle but firm)

Listen to me. You're my light. You have to keep
shining. Now go!

Another loud BANG shakes the door. Eva hesitates,
then, with a final, heart-wrenching look, releases his
hand. She moves toward the back exit.

The door SPLINTERS under the weight of the approaching
chaos.

FADE OUT.

SCENE 29

EXTERIOR - FARMHOUSE - EVENING

Master shoves Eva towards a back door, protecting
her with a covering fire body. she runs towards a
car parked nearby.

MASTER (Shouting over the noise):

"Go! Now! Don't look back!"

Quick cuts: Eva scrambling into the car, starting the engine, Master standing defiantly in the doorway as the door splinters.

Sound:

Engine roaring, door splintering, shouting intensifying. Gunshots ring out.

As Eva drives away, CARLOS, VICTOR, and their GANG emerge, firing at the car.

Sound:

Gunshots, tires screeching.

Eva cries. Eva groans in pain as a bullet hits her in the stomach. The car swerves out of control.

Slow-motion crash. The car smashes into a tree.

SCENE 30

EXT. FARMHOUSE - EVENING

The smoke clears, revealing EVA inside the car, blood soaking her clothes. She kicks the door open, struggling to stand as everything blurs around her.

Sound: Groans, metal CREAKING, ragged breathing.

EVA stumbles into the woods, pushing through thick undergrowth, her eyes darting. Suddenly, FOOTSTEPS behind her snap twigs like gunfire.

VICTOR appears, grabbing EVA and throwing her to the ground. He looms over her, fists raised.

VICTOR

(spitting, enraged)

"Where do you think you're going, little bird?"

Just then, MASTER limps into view, desperation etched on his face as VICTOR tries to pull off EVA. victor starts to attack and beat her, and says to master if you don't surrender she will die. master come out from house and surrender to them.

MASTER

(pleading)

"Leave her alone! Take me! I'm the one you want!"

Gang members rush in, restraining MASTER, holding him back.

VICTOR

(to his men)

Hold him! Let him watch what happens to his precious little pet.

SCENE 31:

EXT. FARMHOUSE - EVENING

Close-up on MASTER's face, twisted in anguish as he watches EVA being brutalized.

Sound: EVA's cries mix with MASTER's muffled sobs, a haunting symphony of pain.

Abruptly, VICTOR stops the beating. He nods to his gang. They release MASTER and turn on him instead, delivering a merciless beating.

Sound: BRUTAL impacts, grunts of pain as MASTER collapses, bleeding.

VICTOR turns back to EVA, a predatory grin spreading across his face. Close-up on EVA—terrified, helpless, as realization dawns on her.

EVA whimpers, dread pooling in her stomach. Suddenly—a GUNSHOT! VICTOR cries out, clutching his shoulder, eyes wide with shock.

He turns, searching for the shooter, only to find MASTER, barely conscious, holding a smoking gun.

VICTOR

(enraged)

You old fool!

The gang turns their weapons on MASTER, opening fire.

Sound: A barrage of GUNSHOTS. MASTER is riddled with bullets, his body dropping to the ground.

The gang looks around for EVA. But she's vanished.

Sound: The rhythmic pounding of HOOVES.

EVA is riding her horse through the forest, adrenaline pumping as she escapes, leaving chaos behind.

SCENE 32:

FADE IN:

EXT. FARMHOUSE - EVENING

Victor stumbles, clutching his side, trying to chase after Eva. His breaths are ragged, the pain evident on his face.

VICTOR

(gasping)

I'll get her!

Carlos steps in front of Victor, concern etched on his face.

CARLOS

(firmly)

Let her go! We'll find her later. There are other things to take care of first.

Carlos put Victor in the car. He started following Eva.

CUT TO:

SCENE 33:

EXT. FOREST ROAD - EVENING

A dusty country road stretches out, bathed in the warm glow of sunset. An old jeep rumbles along, driven by

JOEY (30s, rugged). FATHER ERIC (50s, compassionate) sits in the passenger seat.

SOUND:

The engine hums softly. Crickets begin to chirp as evening descends.

Suddenly, a car speeds past them, kicking up dust.

ERIC

What the hell was that?

JOEY

I don't know.

They drive a little further when suddenly, EVA (20s, exhausted and bleeding) appears on her horse, looking desperate.

Joey's eyes widen in shock, and he slams on the brakes.

SOUND:

Tires screech. The horse neighs in panic.

Joey jumps out of the jeep, rushing toward Eva.

JOEY

(yelling)

Eric, help me!

Eric quickly hops out, and together they help Eva into the car.

SOUND:

The engine roars to life. Tires spin as they speed off.

CUT TO:

SCENE 34:

INT. JEEP - NIGHT

EVA, unconscious, is slumped against the seat. Her face is pale, blood staining her clothes.

EVA

(delirious)

Master... Master...

JOEY

(concerned)

Easy. You're safe now.

The jeep pulls up to the farmhouse. JOEY and FATHER ERIC quickly exit, moving to assist EVA.

SCENE 35:

EXT. FARMHOUSE - CONTINUOUS

JOEY stops abruptly, his face draining of color.

In the yard, LUCA, the dog, lies motionless, his head split open. Further away, MASTER is sprawled in a pool of blood.

SOUND:

Silence, shattered only by JOEY's choked sob.

Close-up on JOEY's face—devastation and rage simmer beneath the surface.

ERIC places a hand on JOEY's shoulder.

ERIC

(softly)

Joey... I'm so sorry.

JOEY shrugs off the hand, his eyes fixed on the
lifeless body of MASTER.

CUT TO:

SCENE 36:

INT. FARMHOUSE - NIGHT

Dim lamplight casts soft shadows across the rustic walls. ERIC (50s), gentle yet weary, kneels beside EVA (20s), who lies on a makeshift bed, her face pale and strained with pain. He carefully tends to her wounds.

ERIC (softly) I'm going to tell you a story. A story about a ferocious lion, the king of the jungle...

SCENE 37:

EXT. FARMHOUSE - NIGHT

Outside, under the moonlit sky, JOEY, rugged and tense, kneels beside a freshly dug grave, gently placing LUCA's lifeless body into it. He pauses, sensing something. A flicker catches his eye—metal glinting through the trees. His body tenses as he realizes he's being watched.

SCENE 38:

INT. FARMHOUSE - CONTINUOUS

ERIC continues his tale, his voice a calming contrast to the tension outside.

ERIC (continuing)

The lion was ferociously hunting all the animals in the forest. One day, he found a little lamb. Instead of attacking her, he loved her dearly and began to live with her. Over time, his ferocity turned into calmness.

He pauses, looking at EVA, trying to reassure her.

ERIC

But then, when the lion was away, the wolves attacked his lamb. When he returned and saw the lamb hurt...

SCENE 39:

EXT. FARMHOUSE - CONTINUOUS

ERIC's voice continues in the background.

ERIC (V.O.)

...the anger surged back, and he hunted the wolves down, one by one, brutally.

Suddenly, a GANG MEMBER sneaks up behind JOEY, weapon raised. JOEY spins around, instinct kicking in. He grabs an AXE and swings it with fierce precision.

SOUND: CRUNCH. A scream abruptly stifled.

The remaining GANG MEMBERS freeze, terror etched on their faces as they witness the brutal scene unfold.

SCENE 40:

EXT. FARMHOUSE - CONTINUOUS

JOEY stands amidst the carnage, his chest heaving, eyes blazing with fury. Blood drips from the axe clenched in his hand. The remaining GANG MEMBERS encircle him, weapons drawn, tension crackling in the air.

SOUND:

The eerie silence before a storm.

Without warning, JOEY lunges forward, a whirlwind of vengeance.

SOUND:

Clang of metal, thud of fists, anguished screams.

QUICK CUTS:

- JOEY swings the axe, its blade slicing through the air, connecting with a thug's shoulder—bone cracks.

- He ducks a swinging pipe, counters with a brutal elbow to the assailant's face—teeth scatter.

- A knife grazes his arm; he grits his teeth, retaliates with a knee to the attacker's gut, followed by a swift uppercut—nose shatters.

Carlos , eyes wide with terror, stumbles backward, slipping on the blood-soaked ground. JOEY advances, relentless.

SOUND:

A final, sickening crunch.

Silence falls.

JOEY stands alone, bloodied and victorious, amidst the fallen. His chest rises and falls as he surveys the aftermath, the weight of his actions settling in.

SCENE 41:

INT. MICHAEL'S OFFICE - NIGHT

A lavish, dimly lit office adorned with opulent furnishings. MICHAEL (50s, commanding and ruthless) stands over the lifeless body of a man, a bloodied golf club in hand. VICTOR enters, his expression grim, a bloodstain visible on his shoulder.

MICHAEL

(coldly)

Clean this up.

He notices the blood on VICTOR's shoulder.

MICHAEL

(enraged)

What happened to you?!

VICTOR recounts the attack, his voice trembling.

MICHAEL

(roaring)

Who was with you?! Who let this happen?!

In a fit of rage, MICHAEL turns and shoots several of his own men.

MICHAEL

(to VICTOR)

Was Carlos there? Call him!

VICTOR dials,

VICTOR

(into phone)

Did you get her?

MICHAEL snatches the phone, his voice high and dangerous.

MICHAEL

I want her alive. I want to cut off her head with my own hands.

SOUND:

SCREAMS echo through the phone, piercing the tension.

MICHAEL

(confused)

What the hell...?

CUT TO:

SCENE 42:

INT. MICHAEL'S LIVING ROOM - NIGHT

MICHAEL

(into the phone, voice angry)

"Who is this?"

There's a beat of silence. Then, a menacing voice crackles through the receiver.

IVAR (V.O.)

"Ivar."

Michael freezes, a chill running down his spine. His face turns pale. He wipes his forehead with a handkerchief, trying to compose himself.

CUT TO:

SCENE 43:

INT. MICHAEL'S LIVING ROOM - CONTINUOUS

VICTOR sits on the sofa, confusion etched on his face. MICHAEL suddenly snatches the phone from him.

MICHAEL

I'm sorry! Ivar, it's my son's fault. Please forgive us!

Ivar's voice grows angrier, then the line goes dead.

CUT TO:

SCENE 44:

INT. MICHAEL'S LIVING ROOM - NIGHT

Michael spins around, panic overtaking him. In a moment of desperation, he slaps VICTOR across the face. VICTOR's eyes widened in shock.

MICHAEL

You idiot! What have you done?! He's coming for you.
I don't know how to save you!

VICTOR, stunned, turns away, fear flooding his expression.

CUT TO:

SCENE 45:

INT. MICHAEL'S LIVING ROOM - CONTINUOUS

VICTOR

Who is Ivar?

MICHAEL

(voice trembling)
The devil. Ivar, the cruel devil.

CUT TO:

SCENE 46:

INT. MICHAEL'S LIVING ROOM - CONTINUOUS

VICTOR doesn't fully grasp the weight of the name, but he senses the danger. MICHAEL, panicking, glances at AUSTIN, his right-hand man, who stands nearby.

MICHAEL

Get everyone here now. VICTOR needs to be protected.

AUSTIN

(steady but worried)
How many people do you need?

MICHAEL

As many as you can get. Bring all of them.

CUT TO:

SCENE 47:

INT. HIDDEN UNDERGROUND ROOM - LATER

VICTOR, still dazed, follows AUSTIN into a hidden underground room buzzing with armed, alert bodyguards.

CUT TO:

SCENE 48:

INT. HIDDEN UNDERGROUND ROOM - CONTINUOUS

As AUSTIN prepares to leave, VICTOR stops him, disappointment in his eyes.

VICTOR

Who is Ivar?

AUSTIN removes his sunglasses, revealing a scar over his right eye, a testament to his past with Ivar.

AUSTIN

He was the merciless king of the underworld. No one who stood in his way is alive today. Your father was only spared because of his mercy once.

CUT TO:

SCENE 49:

INT. HIDDEN UNDERGROUND ROOM - CONTINUOUS

VICTOR's eyes widen, the reality sinking in.

AUSTIN

Ivar took my eye. He killed more than we can count. After his wife died, he vanished. We thought he was gone forever. But now... you've gone and awakened the sleeping devil. If there's a God to save you, he'll kill him too.

CUT TO:

SCENE 50:

INT. IVAR'S HOUSE - NIGHT

IVAR v, a formidable presence with a steely gaze, methodically prepares for what's to come.

He dons dark, tactical clothing, each movement deliberate. From a concealed compartment, he retrieves an array of weapons: a sleek handgun, a combat knife. He checks each with practiced precision. His face remains impassive, a storm brewing beneath the surface.

SCENE 51:

EXT. IVAR'S HOUSE - CONTINUOUS

A sleek black Lincoln Continental gleams under the moonlight. The license plate reads: "666."

He opens the door, slides into the driver's seat, and pulls out his phone. Dialing a number, he brings it to his ear.

IVAR

(into phone)

Spider, I need you.

He ends the call, starts the engine, and the car purrs to life. With a determined look, he drives off into out.

CUT TO

SCENE 52:

INT. SPIDER'S LOCATION - CONTINUOUS

A MAN wearing a black helmet answers, his voice low and gravelly.

MAN

Okay, boss.

The camera focuses on the man, fully armored and ready for action. He cuts the call and casually throws a grenade toward a building behind him. An explosion echoes in the distance, shaking the ground.

FADE OUT.

SCENE 53:

FADE IN:

EXT. PARKING LOT - NIGHT

IVAR, and Eric gently lays his unconscious daughter into the back seat of his car. He takes a moment, brushing a strand of hair from her face, worry etched across his features.

CUT TO:

SCENE 54:

EXT. CHURCH - NIGHT

The car pulls up outside the church. IVAR steps out, determination in his eyes. He carefully lifts EVA from the back seat and walks inside the church.

CUT TO:

SCENE 55:

INT. CHURCH - BACKROOM - NIGHT

IVAR places EVA on a cot in a dimly lit room, ensuring she's safe. He takes a deep breath, steeling himself, and turns to FATHER ERIC, who stands nearby, concern evident on his face.

FATHER ERIC

(softly)

Ivar...

They exchange a tense look.

IVAR

Take care of her.

FATHER ERIC

(worried)

Ivar, are you going back to your old ways?

IVAR's expression hardens, the weight of his past heavy on his shoulders.

IVAR

(with resolve)

Yes. I stopped everything for her, but now... I'll do the same thing for her. I won't forgive them. I will kill them all.

FATHER ERIC watches, helpless, as IVAR turns and storms out.

CUT TO:

SCENE 56:

EXT. CHURCH PARKING LOT - NIGHT

Ivar strides toward his car, his face set in a determined expression. He opens the door, he slides into the driver's seat. As he speeds away, Father Eric watches from the church steps, concern etched on his face.

CUT TO:

SCENE 57:

FLASHBACK:

INT. CHURCH – NIGHT (20 YEARS AGO)

The sanctuary is in chaos. Bodies lie on the floor, and the air is thick with the aftermath of violence. Young Ivar, in his mid-20s, stands amidst the destruction, cradling a baby in one arm. His other hand grips a bloodied sword, and his eyes scan the devastation, the weight of his actions pressing down on him.

SCENE 58:

CUT BACK TO:

EXT. CHURCH PARKING LOT – NIGHT

Father Eric remains on the steps, the memory of that night lingering in his mind. The past seems to haunt him, and he can't help but wonder what's driving Ivar's actions now.

SCENE 59:

EXT. ABANDONED WAREHOUSE – NIGHT

FADE IN

A fortified compound looms under the moonlight, its perimeter guarded by armed GANGSTERS.

IVAR's black Lincoln Continental glides to a halt at the entrance. The engine idles ominously before shutting off.

GANGSTER #1 squint at the vehicle, recognition dawning.

GANGSTER #1

(alarmed)

That's IVAR!

Panic ensues. Some gangsters scramble for cover; others raise their weapons.

IVAR steps out, calm and composed, his eyes scanning the chaos.

IVAR

(calmly)

I'm only here for Victor.

The gangsters exchange nervous glances.

GANGSTER #2

(defiantly)

If you can get past us, he's yours.

The gangsters close the entrance door and open fire.

IVAR swiftly takes cover behind his car, waiting for them to reload. As they do, he opens the trunk, revealing an arsenal of weapons.

He retrieves a machine gun, the camera focusing on the weapon in a slow-motion close-up.

IVAR emerges, unleashing a relentless counterattack. Bullets rip through the night, striking down gangsters and igniting vehicles.

Flames engulf the compound as IVAR advances, unwavering amidst the destruction.

SCENE 60:

INT. MICHAEL'S HIDEOUT - NIGHT

Inside, a GANG MEMBER peers through a peephole, eyes widening in terror.

GANG MEMBER #3

(whispering)

He's coming.

Gangsters brace themselves, weapons drawn, tension palpable.

Suddenly, a window shatters. IVAR bursts in, a whirlwind of fury.

Armed with precision, he dispatches foes with lethal efficiency, moving through the hideout like a force of nature.

Smoke and debris fill the air as IVAR approaches MICHAEL's office, determination etched on his face.

SCENE 61:

INT. MICHAEL'S HIDEOUT - NIGHT

FADE IN:

MICHAEL watches the surveillance monitors, the chaos outside reflecting in his eyes.

SCENE 62:

BEGIN FLASHBACK:

EXT. BATTLEFIELD - NIGHT (20 YEARS AGO)

YOUNG IVAR, drenched in blood, stands amidst fallen enemies, a bloodied sword in hand. His eyes burn with betrayal and loss.

END FLASHBACK.

SCENE 63:

INT. MICHAEL'S HIDEOUT - NIGHT

Back in the present, the door bursts open. IVAR enters, a storm of vengeance.

MICHAEL's bodyguards charge.

IVAR moves with lethal precision, dispatching them effortlessly.

He strides toward MICHAEL, unwavering.

MICHAEL

(pleading)

Ivar, please! Stop this! We can talk!

IVAR

I did stop. But your son made me start again.

MICHAEL

(voice trembling)

If you don't stop now, your daughter will be dead.

MICHAEL grabs his phone, dialing frantically.

MICHAEL

(into phone)

Kill her. Now.

CUT TO:

SCENE 64:

FADE IN:

EXT. CHURCH - NIGHT - MOMENTS EARLIER

MICHAEL'S gang members crouch behind tombstones and trees, their weapons trained on the church.

They open fire. Bullets shatter stained glass windows, sending shards cascading inside.

SCENE 65:

INT. CHURCH - NIGHT

EVA jolts awake, heart pounding. She rises from her bed, the sound of gunfire growing louder.

She moves toward the front door, but a voice stops her.

FATHER ERIC (O.S.)

Eva! Stay away from the door!

EVA spins around to see FATHER ERIC standing near the altar, illuminated by flickering candlelight.

He holds a rocket launcher, its barrel aimed at the entrance.

FATHER ERIC

(urgent)

Get down!!

He fires. The rocket streaks through the air, exploding outside.

SCENE 66:

EXT. CHURCH - CONTINUOUS

The explosion engulfs several gang members, flames lighting up the night.

SCENE 67:

INT. CHURCH - CONTINUOUS

The blast rattles the church. FATHER ERIC drops the launcher, draws a pistol, and takes cover.

Gang members breach the entrance, exchanging fire with ERIC.

ERIC moves with precision, taking down attackers, but a bullet grazes his shoulder.

He grimaces, blood seeping through his robe.

EVA rushes to his side, helping him retreat behind a pew.

A gang member lunges at them, knife raised.

THWACK!

A knife flies through the air, embedding in the assailant's head. He collapses.

Silence falls. The remaining gang members freeze, scanning the shadows.

From the darkness,

SCENE 68:

EXT. CHURCH - NIGHT

ANGLE ON:

A sleek black motorcycle screeches to a halt. A YOUNG MAN, clad in a tactical black outfit, removes his helmet, revealing a calm, focused expression.

YOUNG MAN

(to Father Eric) Am I late?

FATHER ERIC

(grinning) Right on time, kid.

The Young Man draws two swords from his back, their blades gleaming. He charges into the fray, moving with lethal grace.

MONTAGE:

- The Young Man slices through attackers, his movements a blur.
 - Gang members fall, unable to match his speed and precision.
 - FATHER ERIC, despite his injury, joins the fight, using a fallen weapon to defend EVA.
-

SCENE 69:

EXT. CHURCH - MOMENTS LATER

The battlefield falls silent. Bodies of gang members litter the ground. The Young Man approaches FATHER ERIC and EVA.

A PHONE rings on a fallen gang member. The Young Man picks it up.

INTERCUT WITH:

SCENE 70:

INT. MICHAEL'S OFFICE - NIGHT

MICHAEL, tense, speaks into the phone.

MICHAEL

Did you get the girl?

SCENE 71:

BACK TO SCENE

YOUNG MAN

(into phone) I don't think so, Uncle Michael.

MICHAEL's face contorts with shock.

MICHAEL

Spider...

The Young Man—SPIDER—ends the call, tossing the phone aside. He turns to FATHER ERIC and EVA.

SPIDER

Let's get inside

SCENE 72:

FADE IN:

INT. MICHAEL'S HIDEOUT - NIGHT

MICHAEL stands next to IVAR, his face a mask of despair. He feels hopeless, ready to die.

IVAR

(cutting his head)
And walked forward.

CUT TO:

SCENE 73:

INT. VICTOR'S ROOM - NIGHT

VICTOR paces anxiously, flanked by his imposing bodyguards. The tension is palpable.

Suddenly, a commotion erupts outside. The door bursts open—IVAR storms in, a force of nature.

VICTOR

(terrified) Kill him! Do it!

AUSTIN, the lead bodyguard, hesitates, then steps aside.

AUSTIN

(calmly)

Good luck, kid.

VICTOR, trembling, raises his gun. IVAR moves with lightning speed, dodging bullets, and disarms VICTOR with a swift strike.

SFX: THWACK!

VICTOR collapses, unconscious. IVAR stands over him, breathing heavily.

FADE OUT.

SCENE 74:

FADE IN:

EXT. MASTER'S FUNERAL - MORNING

A somber gathering surrounds a grave. FATHER ERIC, EVA, SPIDER, and IVAR stand in mourning.

EVA

(holding IVAR's hand)

IVAR nods solemnly. FATHER ERIC places a comforting hand on his shoulder.

FATHER ERIC

He may be gone, but his spirit lives on.

As they walk away from there

SCENE 75:

CUT TO:

INT. COVE - DAY

In a dimly lit, coffin-like enclosure, VIKTOR awakens, panic setting in.

VICTOR

(screaming)

No! Let me out!

He pounds on the walls, he's trapped in the same grave as the MASTER.

His cries echo, unanswered.

SCENE 76:

CUT TO:

INT. IVAR'S PHONE - DAY

IVAR's phone rings. He answers, his expression shifting from sorrow to resolve.

IVAR

(into phone)

I'm waiting.

FADE TO BLACK.

FADE IN:

SCENE 77:

EXT. DARK ALLEY - DAY

A group of GANGSTERS huddle together, whispering. They exchange dark glances, realizing IVAR is alive.

GANGSTER 1

(smirking)

Time to pay him a visit.

SCENE 78:

NT. POLICE STATION - OPERATIONS ROOM - DAY

The operations room buzzes with activity. Officers are stationed at desks, monitoring surveillance feeds and communicating over radios. The atmosphere is tense.

DISPATCH OFFICER

(into radio)

All units, be advised. New intel confirms: Ivar is alive.

CAPTAIN RILEY

(to the room)

This is not a drill. Mobilize all units. Officers spring into action, grabbing gear and heading out.

SCENE 79:

INT. POLICE STATION - ARMORY - MOMENTS LATER

Officers gear up, donning vests and checking weapons. The room is filled with the sounds of equipment being secured.

SCENE 80:

EXT. CITY STREETS - DAY

POLICE CARS flash their lights as they race down the street, sirens blaring. Officers inside are determined, focused on one target: IVAR.

POLICE OFFICER

(into the radio)

We've got a lead. Ivar's alive. Move in!

SCENE 80

:

EXT. STREET CORNERS - DAY

On the other side of the street, the gangsters are also on the move, their faces set with intent. The tension builds as the two groups head toward IVAR.

GANGSTER 2

(grinning)

This is going to be fun.

THE END

